

Newcastle Junior Cricket Association Season 2024-25



30 OVER DETAILED MATCH DAY RULES – Stage 3 Junior Cricket (Mixed U14 & U15-U18 and All Girls Stage 3 U14-18 [9 a side])

(IMIIXE	u 014 & 015-016 and An	UI	115 Staye	3 U 14- 10 [3 a Side])
DESCRIPTION	This format is appropriate for players with developed skills who are ready to apply them in			If retirement limit enforced, any retired batters may return to the crease once all
	the full dimensions of the game – it is aligned to			1
	_			others have batted, in the order they retired.
	adult cricket on a full-length wicket with 11 players.			All balls (regardless of whether wides / no balls) will be included in the batter's ball count
AGE	Mixed Junior Cricket: U14 and U15-U18	1		• The innings is deemed as closed after 10
AGE	All-Girls League: U14-U18*			(Mixed) / 8 (All Girls) wickets have fallen or the
	*focus is on ability over age in all-girls leagues.			batting team has completed their allotted
COACH	Accredited Community (Level 1) Coach	1		overs
GAME TYPE	• 30 over game (maximum)	1		Coaches should strongly discourage players
BALL	Mixed: 156g leather – Kookaburra Colt 156g	1		from marking the 'centre' of a synthetic pitch
	(RED)			by scraping marks with their shoes and/or bat
	All Girls: 142g leather – Kookaburra Colt 142g			as this damages the playing surface. Centre
	(RED)			can be marked with chalk as needed.
TIME	Saturday morning		BOWLING	• 6 balls per over (Wides and no-balls are to be
	Toss: 20 minutes before game start time			re-bowled to a maximum of 8 per over, except
	Match Start: 8.30am			in the last over where all no balls and wides
	200 mins plus 10 mins innings break			shall be re-bowled)
	Please refer to NJCA Playing Conditions			• A minimum of 5 players must bowl.
	document for innings finish times,			There is a maximum of 6 overs per bowler Maximum of 4 overs in a spell
	adjustments for match interruptions and			 Maximum of 4 overs in a spell. Spell Break: twice the number of overs as
	penalties for slow over rates			bowled in the spell (refer to Playing Conditions
	Once the match has commenced, guidance from coaches must only occur at the fall of			Document)
	wicket or between overs, and in any event			Bowlers change ends after 15 overs.
	must not impact on the pace of the match		FIELDING	To ensure players experience all fielding
EQUIPMENT	Helmets <u>must be worn</u> at all times whilst			positions, fielding rotations can be
	batting & wicket-keeping.			implemented at the discretion of the Coach.
	Leg and Thigh Pads			• No fielders within 10 metres (except
	• Gloves			regulation off-side slips, gully and wicket
	Protector (male)			keeper).
	Additional safety equipment can be worn			If a team has less than recommended number
	based on match conditions and/or personal			of players present, they may request fielding
	preference.			assistance from the opposition team, however
	• 2 sets of stumps with bails.			there is no obligation on the opposition team to provide fielders. If fielders are provided,
	Bat size as appropriate to the height for player			they should be place in non-catching positions
	height			(eg back stop).
	 Measuring tape or string to measure boundary. 			• Refer to NJCA Guidelines for rules regarding
	Boundary markers			Fill-In and Substitute Players
	Tape and/or chalk to mark centre of the crease		DISMISSALS	All modes of dismissal count, except as noted
	when playing on synthetic pitch			below regarding LBW.
BOUNDARY	Mixed: 50m (maximum)	1		• LBW only counts as a mode of dismissal when:
	All Girls: 45m (maximum)			 An official umpire is present; or
	Boundary to be measured from the centre of			o When both coaches agree that they are
	the pitch.			confident and competent to determine
PITCH TYPE	Hard wicket or Turf wicket		110.48	LBW appeals
AND LENGTH	20.1m (standard pitch length)		UMPIRES	When one official umpire is in attendance, the
OVERS	30 over maximum per team	1		provision of a square leg umpire is the
TEAM	Mixed: 11 players per team			responsibility of the batting team • When no official umpires are in attendance,
	All Girls: 9 players per team			the square leg umpire shall be a responsible
	• 7 players per team minimum are required to			representative of the batting team.
INDUNCS	play the game	1		representative or the patting team.
INNINGS	• 1 innings of 30 overs (maximum) per team	-		
BATTING	• All batters retire at 45 balls faced			
	If the team has more than 11 (Mixed) / 9 (All	1		

Girls) players, those that did not bowl should

bat